## SEIKO

## DT－40X Bigital Timer

## Function Operation Guide

## Basic Operation

1．Set the power switch（POWER）on the main unit ON
2．Select the event（F01 to F11）to use by ${ }^{(F)}$ on the infrared remote control
3．Reset by $\mathbb{R}$ ，and enable by $(S$ ．
4．Set／operate each event．
＊Numbers can be fast forwarded by holding down the buttons for at least two seconds during setting／operation．
The four buzzer sounds and mute can be selected by pressing
＂Snd 1 ＂$\rightarrow$＂Snde＂$\rightarrow$＂Snd3＂$\rightarrow$＂Snd4＂$\rightarrow$＂5nd＂
The buzzer sounds for the duration that is held down．
＊The display can be switched ON／OFF by pressing
Set the channels of the infrared remote control and the main unit．（Total 6 channels）

## How to Set the Infrared Remote Control

5．Set the channel of the main unit by $\mathbf{C H}$ ．

＂ CH 5 ＂$\rightarrow$＂ CH E ＂$\rightarrow$＂ $\mathrm{CH} \mathrm{O}^{\prime} \rightarrow$＂ CH ！＂and so forth．
＊The default setting is＂ CH 0 ＂．By setting＂ CH H ＂，the remote control can receive all channels．
This operation cannot be performed while the timer is operating or being set．
6．Set the channel of the infrared remote control by（1）to 6
＊The default setting is＂1＂．
＊On the infrared remote control body，which channel is currently set cannot be known．
Check operation together with operation of the main unit．
Before use，be sure to check that the channels of the main unit and infrared remote control are matching．

## Clearing Settings

－To clear the settings of the current event，press（F）and then hold down $\mathbb{R}$ for at least two seconds．
－To clear the settings of all events，press（F）and then hold down $\bigcirc$ for at least two seconds．
＊This operation cannot be performed while the timer is operating or being set．

## F01 Count－Down timer

（max．time setting 99 mins 59 secs， 1 sec or $1 / 10$ sec display，setting of up to 9 warning buzzers）

| Operation Procedure | Remote Control Button Operation | Display |
| :---: | :---: | :---: |
| 1．Switch to the setting mode | S | 00：00 |
| 2．Enter the time setting（Ex： 10 mins 30 secs） <br> （1）Enter minute＇s digit，then move to second＇s digit | （1）${ }^{(1)}$ | 10：00 |
| （2）Enter second＇s digit | （1） | 10：30 |
| （3）Apply the time setting，and move to warning buzzer time 1 | （set） | 600：00 |
| 3．Enter the warning buzzer time（Ex： 1 min 30 secs） <br> （1）Enter minute＇s digit，then move to second＇s digit | －${ }^{(1)}$ | $601: 001$ |
| （2）Enter second＇s digit | （1） | 601：30： |
| （3）Apply the warning buzzer time 1 ，and move to warning buzzer time 2 | Set | －00：00 |
| （4）If necessary，enter the warning buzzer time 2 and on－ wards by repeating steps（1）to（3） <br> When＂ $00: 00$＂is entered for the warning buzzer time， warning buzzers from then on are canceled，and the screen returns to the time setting entry screen． | （set | 10：30 |
| 4．End setting，and switch to the timer mode | S | 10：30 |
| 5．Timer start |  | 10：30 |
| 6．Change the time（Ex： 6 minutes 17 seconds $\rightarrow 7$ min－ utes 32 seconds） <br> （1）Timer stop | $\mathrm{S}^{\text {statersoo }}$ | 6：17 |
| （2）Change minute＇s digit | Leff score $\dagger-$ | 7：17 |
| （3）Change second＇s digit | Right score $+\bigcirc$ | 7：32 |
| 7．Timer start（resume） | ${ }_{\text {Seatratsisop }}$ | 7：32 |
| 8．Match to warning buzzer time 1 |  | $\begin{gathered} 1: 30 \\ \text { (buzzer) } \end{gathered}$ |
| 9．Timer end |  | $\begin{array}{r} 0 \\ \text { (buzzer) } \end{array}$ |
| 10．Return to before start | R | 10：30 |

＊To switch to the setting mode，press $\stackrel{\sim}{\mathbb{R}}$ to reset the mode，and then press s ．
－To enable $1 / 10$ sec display，press（D）while in the setting mode．Pressing this again returns the display to 1 sec display．

## F02 Count－Up timer

（max．time setting 99 mins 59 secs， 1 sec or $1 / 10$ sec display，setting of up to 9 warning buzzers）

| Operation Procedure | Remote Control Button Operation | Display |
| :---: | :---: | :---: |
| 1．Switch to the setting mode | S | 00：00 |
| 2．Enter the time（Ex： 10 mins 30 secs） <br> （1）Enter minute＇s digit，then move to second＇s digit | （1）${ }^{(1)}$ | 10：00 |
| （2）Enter second＇s digit | （1） | 10：30 |
| （3）Apply the time setting，and move to warning buzzer time 1 | （set） | b00：00 |


| Operation Procedure | Remote Control Button Operation | Display |
| :---: | :---: | :---: |
| 3．Enter the warning buzzer time（Ex： 45 secs） <br> （1）Enter minute＇s digit，then move to second＇s digit | －${ }^{(1)}$ | 6000001 |
| （2）Enter second＇s digit | （1） | $600: 451$ |
| （3）Apply the warning buzzer time 1 ，and move to warning buzzer time 2 | Set | ¢00：00 ？ |
| （4）If necessary，enter the warning buzzer time 2 and on－ wards by repeating steps（1）to（3） <br> When＂ $00: 00$＂is entered for the warning buzzer time， warning buzzers from then on are canceled，and the screen returned to the time setting entry screen． | Set） | 10：30 |
| 4．End setting，and switch to the timer mode | S | 0 |
| 5．Timer start | staterstop | 0 |
| 6．Change the time（Ex： 25 seconds $\rightarrow 20$ seconds） <br> （1）Timer stop | ${ }^{\text {statatsitap }}$ | 25 |
| （2）Change seconds | Right score $+\bigcirc$ | 20 |
| 7．Timer start（resume） | ${ }_{5 \text { starat } 5 \text { Stop }}$ | 20 |
| 8．Match to warning buzzer time 1 |  | $45$ (buzzer) |
| 9．Timer end |  | $\begin{aligned} & 10: 30 \\ & \text { (buzzer) } \end{aligned}$ |
| 10．Return to before start | R ${ }_{\text {Rase }}$ | 0 |

＊To switch to the setting mode，press $R$ to reset the mode，and then press s．
＊To enable $1 / 10$ sec display，press（D）while in the setting mode．Pressing this again returns the display to 1 sec display

## F03 Stopwatch

（max．measurement time 9 hours 59 mins 59 secs 9 ，lap／split display switching）

| Operation Procedure | Remote Control Button Operation | Display |
| :---: | :---: | :---: |
| 1．Switch the lap／split display | Mode | Bottom right•No：Lap Bottom righto Yes：Split |
| 2．Timer start | $\overline{\text { start/stop }}$ | 0100 1 |
| 3．Timer stop | $\bigcirc^{\text {Start/stop }}$ | 0：185 |
| 4．Return to before start | Reast | 0：000 |

Split time（time elapsed midway）

| Operation Procedure | Remote Control Button Operation | Display |
| :---: | :---: | :---: |
| 1．Timer start | $\overbrace{}^{\text {start } / \text { top }}$ | 0：001 |
| 2．Split measurement（Ex： 26 mins 13 secs 7） | $\overline{\text { Laos soilt }}$ | $\text { 26: } 137$ |
| 3．Cancel split |  | $\begin{gathered} 2 B: \exists 2 \mathrm{G} \\ 4 \text { goes out } \end{gathered}$ |
| 4．Timer stop | $\mathrm{Start}^{\mathrm{Ststop}}$ | 2 こロ：こコ5 |
| 5．Return to before start | R | 0：000 |

## Lap time（interval time）

| Operation Procedure | Remote Control Button Operation | Display |
| :---: | :---: | :---: |
| 1．Timer start | $\overbrace{}^{\text {Start } / \text { stop }}$ | 0：001 |
| 2．1st lap measurement（Ex： 26 mins 13 secs 7） |  | $\begin{aligned} & 26: 137 \\ & 4>\text { blinks } \end{aligned}$ |
| 3．Cancel 1st lap |  | $\begin{gathered} 2 \mathrm{AB}: \exists 2 \mathrm{I} \\ 4 \mathrm{goes} \text { out } \end{gathered}$ |
| 4．2nd lap measurement（Ex： 23 mins 9 secs 2） |  | 23:09 a |
| 5．Cancel 2nd lap |  | $102: 215$ <br> $\langle>$ goes out |
| 6．Timer stop | $\mathrm{start} / \mathrm{stop}^{2}$ | ここロ：こコ 5 |
| 7．Return to before start | Resest | 0：000 |

［Split Time／Lap Time］

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## F04 Programmable timer

（max．time setting 99 mins 59 secs，max． 9 program settings，max．setting repeat count 99 times）

| Operation Procedure | Remote Control Button Operation | Display |
| :---: | :---: | :---: |
| 1．Switch to the setting mode | S | P 00：00 |
| 2．Enter program 1 （P1）（Ex： 5 mins 30 secs） <br> （1）Enter minute＇s digit，then move to second＇s digit | （1）${ }^{(1)}$ | P 05：00 |
| （2）Enter second＇s digit | （1） | P 05：30 ） |
| （3）Apply program 1 （P1），and move to program 2 （P2） | Set | P 00：00 2 |
| 3．Enter program 2 （P2）（Ex： 3 mins 20 secs） <br> （1）Enter minute＇s digit，then move to second＇s digit | －$\square^{\text {－}}$ | P 03：00 ？ |
| （2）Enter second＇s digit | （1） | P03：20 2 |
| （3）Apply program 2 （P2），and move to program 3 （P3） | Set） | P00：00 3 |


| Operation Procedure | Remote Control Button Operation | Display |
| :---: | :---: | :---: |
| (4) If necessary, enter program 3 (P3) and onwards by repeating steps (1) to (3). <br> When " $00: 00$ " is entered for the program setting, programs from then on are canceled, and the screen returns to the repeat count entry screen. | Set | 0 |
| 4. (1) Enter the repeat count (Ex: 15 times) | (1) | 15 |
| (2) Apply the repeat count | Set | P 05:30 |
| 5. End setting, and switch to the timer mode | S | 5:30 |
| 6. Timer start <br> The buzzer sounds and P1 starts | $s_{5 \text { tatat } 5 \text { stop }}$ | $\begin{gathered} 5: 30 \\ \text { (buzzer) } \end{gathered}$ |
| 7. When P1 ends, the buzzer continues to sound and P2 starts |  | $\begin{array}{\|c\|} \hline 3: 201 \\ \text { (buzzer) } \end{array}$ |
| 8. Change the time (Ex: 1 minute 20 seconds $\rightarrow 3$ minutes 10 seconds) <br> (1) Timer stop | $\mathrm{St}^{\text {start } 5 \text { sto }}$ | $1: 202$ |
| (2) Change minute's digit | Left score $+\bigcirc$ | 3:20 2 |
| (3) Change second's digit | Right score $+\bigcirc$ | 3:102 |
| 9. Timer start (resume) | ${ }_{\text {Steats } 5 \text { Stoon }}$ | 3:102 |
| 10. Check the repeat count (Ex: P2 at 13th repeat count) <br> (1) Display the repeat count | D |  |
| (2) Return to timer display | D | $\begin{array}{r} 3: 05 \mathrm{e} \\ 4 \\ \hline \end{array}$ |
| 11. End all programs |  | $\begin{array}{r} 02 \\ \text { (buzzer) } \end{array}$ |
| 12. Return to before start | Rent | 5:30 |

* To switch to the setting mode, press ${ }^{(R)}$ to reset the mode, and then press ${ }^{\text {senw }}$.

To switch the timer to the countup mode, press "D while in the setting mode
During countup, $\bullet$ at the bottom left lights. Press this again to return to the countdown mode.
To end program execution without performing the last program, press whed while in the timer mode, and light at the bottom right.

## F05 Clock \& Alarm

(12-/24-hour clock, max. 5 alarm settings)

| Operation Procedure | Remote Control Button Operation | Display |
| :---: | :---: | :---: |
| 1. Switch to the setting mode | S | b--:--1 |
| 2. Enter alarm time 1 (Ex: 14 hours 55 mins) <br> (1) Enter hour's digit, then move to minute's digit | - ${ }^{(1)}$ | b 14:--1 |
| (2) Enter minute's digit | (1) | b 14:55 |
| (3) Apply the alarm time 1, and move to alarm time 2 | Set) | b--:-- - |
| 3. Enter alarm time 2 (Ex: 18 hours 30 mins) <br> (1) Enter hour's digit, then move to minute's digit | (1) ${ }^{(1)}$ | b 18:-- ? |
| (2) Enter minute's digit | (1) | b 18:30 2 |
| (3) Apply the alarm time 2, and move to alarm time 3 | Set) | b--:--3 |
| (4) If necessary, enter the alarm time 3 and onwards by repeating steps (1) to (3). <br> *When applying a setting without entering the alarm time, the screen moves to the current time entry screen. | Set) | --:-- |
| 4. Enter the current time (Ex: 13 hours 10 mins) <br> (1) Enter hour's digit, then move to minute's digit | (1) | 13:-- |
| (2) Enter minute's digit | (1) | 13:10 |
| (3) Apply the current time | Set | ¢ 14:551 |
| 5. End setting, and switch to the clock mode | S | 13:100 |
| 6. Clock start <br> The time is displayed as seconds for the first five seconds |  | 13:101 |

* To switch to the setting mode, press sor to stop the clock ( 0 seconds is displayed and time stops), and press s

To change the $12 / 24$ clock system and the litblinking display of the colon, press "D while in the clock mode. The display switches in the following order: "24-hour clock/colon lit" $\rightarrow$ " 24 -hour clock/colon blinks" $\rightarrow$ " 12 -hour clock/colon lit" $\rightarrow$ "12-hour clock/colon blinks". Atter one second, the screen automatically returns to the current time (clock display). To set 0 seconds, press set.
When seconds are 0 to 29 seconds (Ex: 11 hours 22 mins 28 secs), the time changes to 11 hours 22 minutes 0 seconds. When seconds are 30 to 59 seconds (Ex: 11 hours 22 mins 49 secs), the time changes to 11 hours 23 minutes 0 seconds. When not entering the alarm time, press set and move to the current time entry screen.

## F06 Score

(Score: max. display 99 vs 99 , scored set/scored game: max. display 9 vs 9 )

| Operation Procedure | Remote Control Button Operation | Display |
| :---: | :---: | :---: |
| 1. Enter the score for the left team (Ex: 12 vs 0) | Left score $\dagger-$ | $012-00$ |
| 2. Enter the score for the right team (Ex: 12 vs 5) | Right score $+\bigcirc$ | $012-50$ |
| 3. Enter the right to serve for the left team | (4) | $0 \quad \frac{12-50}{4} \mathrm{lights}$ |
| 4. Enter the right to serve for the right team | - | $0 \underset{\rightarrow}{12-50} 50$ |
| 5. Enter the time-out for the left team | (t) | $\begin{aligned} & 0 \text { it }-50 \\ & 0 \text { at the botto meft } \\ & \text { lights } \end{aligned}$ |
| 6. Enter the time-out for the right team | - | $\begin{aligned} & 0 \text { i2- } 50 \\ & - \text { at the bottom right } \\ & \text { lights } \end{aligned}$ |
| 7. Enter the set for the left team (Ex: 2 vs 0 ) | Leff sets $+\bigcirc$ | $012-50$ |
| 8. Enter the set for the right team (Ex: 2 vs 3 ) | Right sets +- | 212-53 |
| 9. Change court | $\stackrel{\text { anme }}{\text { amam }}$ | $35-12$ 2 |


| Operation Procedure | Remote Control <br> Button Operation | Display |
| :--- | :---: | :---: |
| 10. Move to next set <br> Reset display except number of sets | R | $30-02$ |
| 11. Reset all displays | Reat |  |

* To hide the number of scored sets/scored games, enter the setting mode by $S$ and press "D.

Pressing ${ }^{s} S$ again returns the mode to the score mode.

## F07 Game mode (Count-Down)

* You can switch the display between the timer and score.

For details on game time operations, see "----------------------------------1
For details on score operations, see "F06 Score."
setting, press Mode w
while in the setting mode.
To switch between game time setting and score swisplay, press ${ }^{\text {To swith }}$ while in the game mode

## F08 Game mode (Count-Up)

* You can switch the display between the timer and score.

For details on score operations, see "F06 Score."
setting, press Mode while in the setting mode
* To switch between game time setting and score setting, press luode while in the setting mode.
* To switch between score display and game time display, press (D) while in the game mode

F09 Tennis
(Score: 0/15/30/45/A, scored game: 0 to 9, score at tie-break: 0 to 99)

| Operation Procedure | Remote Control <br> Button Operation | Display |
| :---: | :---: | :---: |
| 1. Enter the score for the left player (Ex: 15 vs 0 ) | Left score $+\bigcirc$ | 015-00 |
| 2. Enter the score for the right player (Ex: 15 vs 40 ) | Right score $\dagger-$ | $0 \quad 15-400$ |
| 3. Left player scores, score is now deuce | Left score $+\bigcirc$ | $040-400$ |
| 4. Right player scores, score is now advantage | Right score $\dagger-$ | 0-80 |
| 5. Enter the right to serve for the left player | (4) | $030-400$ |
| 6. Enter the right to serve for the right player | - | $030-400$ |
| 7. Enter the game of the left player (Ex: 2 vs 0 ) | Left sets $+\bigcirc$ | 2 30-400 |
| 8. Enter the game of the right player (Ex: 2 vs 3 ) | Right sets $+\bigcirc$ | 2 30-403 |
| 9. Change court | $\stackrel{\text { amas }}{ }$ | $340-302$ |
| 10. Move to next game Reset display except number of games | R | $30-02$ |
| 11. Reset all displays | R Hold down for 2 seconds | 0 0-00 |

* To switch to tie-break, press "D. to light • at the bottom left and right.


## F10 4 digits number display

* You can display 4-digit numbers. (max. display 9999)

| Operation Procedure | Remote Control <br> Button Operation | Display |
| :--- | :---: | :---: |
| 1. Enter the 1's and 10's digit number (Ex: 185) | Right score + - | 日5 |
| 1. Enter the 100's and 1000's digit number <br> $*$ "0" is not displayed. | Left score + - | 185 |
| 3. Reset all number values | Rest | $\mathbf{R}$ |

F11 Remaining date display
(Time setting 1 min to 9998 days 23 hours 59 mins )

| Operation Procedure | Remote Control Button Operation | Display |
| :---: | :---: | :---: |
| 1. Switch to the setting mode. | s | 0000 |
| 2. Enter the remaining number of days. (Ex: 123 days 16 hours 45 mins) <br> (1) Enter 100 day's digit, then move to 1 day's digit | (1) ${ }^{(1)}$ | 100 |
| (2) Enter 1 day's digit | (1) | 123 |
| (3) Apply the remaining number of days, and move to remaining time | Set | 00:00 |
| 3. Enter the remaining hours (Ex: 123 days 16 hours $45 \mathrm{mins})$ <br> (1) Enter hour's digit, then move to minute's digit | (1) ${ }^{(1)}$ | 16:00 |
| (2) Enter minute's digit | (1) | $16: 45$ |
| (3) Apply the remaining time | Set | 0123 |
| 4. End setting, and start countdown | S | $\begin{gathered} 124 \\ \text { (Binks 3 times) } \end{gathered}$ |
| 5. Remaining number of days 0 (end of countdown) |  | 0 |

* To change the remaining number of days and remaining time, press sertine to switch to the setting mode and enter the desired number of days and remaining time.

